Virtua Town Square

Impact of COVID-19 on Marketers' In-House Creative Production & Operations

May 20, 2020, 11a ET

Panelists from:







DRAGUNS

Virtual Town _Square

Impact of COVID-19 on Marketers' In-House Creative Production Teams & Operations



Jillian Gibbs, CEO & Founder APR



Sue De Lopez Managing Director APR



Sarah Howell Director of Production Operations APR

Virtual Town ____Square Hosted by APR

Click the links to watch the recordings!

Ingenuity During COVID-19: Innovative Approaches to Production

April 1, 2020

Takeaway

Triaging cancellations and postponements, focusing on ecommerce, social, & appropriate TV messaging

Panelists

- Lisa Mehling (Chelsea Pictures)
- Myles Peacock (CreativeDrive)
- Wesley ter Haar (MediaMonks)

Sourcing Images & Footages During COVID-19

April 15, 2020

Takeaway

Repurposing existing assets, utilizing stock footage, and accessing usergenerated content (UGC)

Panelists

- Analisa Goodin (Catch&Release)
- Matthew Gingrich (Getty Images)
- Robin Finlay & Adam Voorhes (The Voorhes)

Shooting Live Action with Restrictions

April 29, 2020

Takeaway

The four phases and overcoming challenges to shooting live-action video during COVID-19

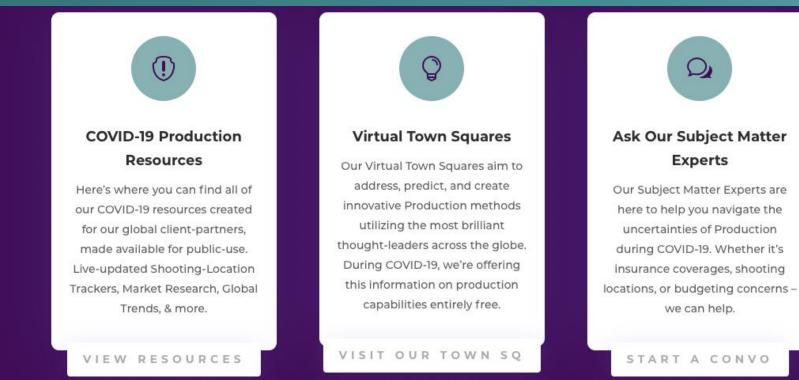
Panelists

- Chris Dorne (Vimby)
- Lucas Piazza (QuickFrame)
- Todd Wiseman Jr. (Hayden5)



APR RESOURCE HUB

www.resourcehub.aprco.com



With the limits of COVID-19 demanding new adaptations in the world of Production, we're here to provide you with the expertise necessary to not only continue creating quality content – but to thrive while doing so.

Virtual Town Square

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Steve Ross Head of Production Allstate



Heather Bell Group Director KO:OP



Sarah Traverso Head of Social Center - IMC The Coca-Cola Company



Christine Lindemann Head of Production & Operations Google Hardware



Meritxell Guitart Founder & CEO Dragons Group

Client-Side In-House Teams

In-

House

In-House Agency

STUDIO: Execute & Produce

- Tactical Creative (Motion, Print, Blogs, Social, Responsive, Corporate)
- Post-Production & Versioning
- > Design, In-store, Packaging
- > DAM

AGENCY: Strategize & Ideate

- ➤ Strategy
- > Creative for Traditional Media
- Creative for Digital Media

The Media Landscape is Changing

131 145 **Content needs are** Social Video increasing. 29 TV Commercial • The need for Social Media assets 120 166 has increased fueled by COVID-19, 111 Web Video 70 64 26 25 2016 2017 2018 2019

Deliverable count includes originals, versions, adaptations and lifts **SOURCE: THE APR Index**®







Plug & Play Ecosystem

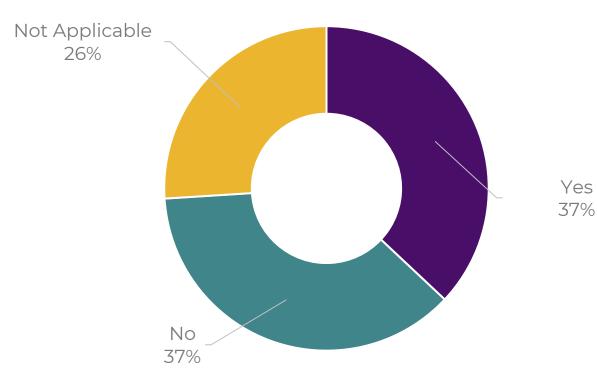
Internal and External Creative Production Resources



Operations, Systems & Process Optimization

Recent APR Poll

Q: Are you bringing more content creation work in-house due to COVID-19?

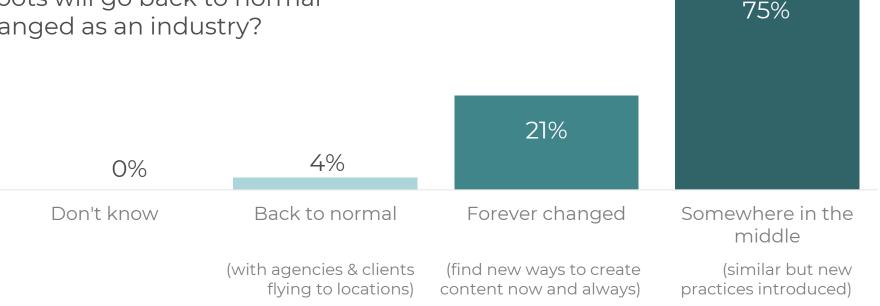


Key Takeaway: Clients with in-house teams are split 50:50 bringing more work in-house vs. not

Source: APR & Ebiquity Webinars: COVID-19 Impact on Content Production & What's Next; Base = 52 respondents; May 13 & 14, 2020

Recent APR Poll

Q: Do you think that content production, experiences, and shoots will go back to normal or are we forever changed as an industry?



³/4 respondents believe we will introduce & adopt new practices

Source: APR & Ebiquity Webinars: COVID-19 Impact on Content Production & What's Next;

Base = 79 respondents; May 13 & 14, 2020

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Thank you for joining.

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